





My dear mouse friends,

Have I ever told you how much I love science fiction? I've always wanted to write incredible adventures set in another dimension, but I've never believed that parallel universes exist . . . until now!

That's because my good friend Professor Paws von Volt, the brilliant, secretive scientist, has just made an incredible discovery. Thanks to some mousetropic calculations, he determined that there are many different dimensions in time and space, where anything could be possible.

The professor's work inspired me to write this science fiction adventure in which my family and I travel through space in search of new worlds.

We're a fabumouse crew:
the spacemice!

I hope you enjoy this intergalactic adventure!

Gevonimo Stilton

PROFESSOR Paws von Volt

THE SPACEMICE

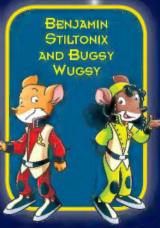












Geronimo Stilton

SPACEMICE

RESCUE REBELLION



Scholastic Inc.

Copyright © 2014 by Edizioni Piemme S.p.A., Palazzo Mondadori, Via Mondadori 1, 20090 Segrate, Italy.

International Rights @ Atlantyca S.p.A.

English translation @ 2015 by Atlantyca S.p.A.

The publisher does not have any control over and does not assume any responsibility for author or third-party websites or their content.

GERONIMO STILTON names, characters, and related indicia are copyright, trademark, and exclusive license of Atlantyca S.p.A. All rights reserved. The moral right of the author has been asserted.

Based on an original idea by Elisabetta Dami.

www.geronimostilton.com

Published by Scholastic Inc., 557 Broadway, New York, NY 10012. SCHOLASTIC and associated logos are trademarks and/or registered trademarks of Scholastic Inc.

Stilton is the name of a famous English cheese. It is a registered trademark of the Stilton Cheese Makers' Association. For more information, go to www.stiltoncheese.com.

All rights reserved under International and Pan-American Copyright Conventions. No part of this publication may be reproduced, transmitted, downloaded, decompiled, reverse engineered, or stored in or introduced into any information storage and retrieval system, in any form or by any means, whether electronic or mechanical, now known or hereafter invented, without the express written permission of the publisher. For information regarding permission, please contact Atlantyca S.p.A., Via Leopardi 8, 20123 Milan, Italy; e-mail foreignrights@atlantyca.it, www.atlantyca.com.

This book is a work of fiction. Names, characters, places, and incidents are either the product of the author's imagination or are used fictitiously, and any resemblance to actual persons, living or dead, business establishments, events, or locales is entirely coincidental.

e-ISBN 978-0-545-83539-8

Text by Geronimo Stilton

Original title Il pianeta dei cosmosauri ribelli

Cover by Flavio Ferron

Illustrations by Giuseppe Facciotto (design) and Daniele Verzini (color) Graphics by Chiara Cebraro and Francesca Sirianni

Special thanks to AnnMarie Anderson Translated by Lidia Morson Tramontozzi Interior design by Kevin Callahan / BNGO Books

First printing 2015

in the darkness of the farthest galaxy in time and space is a spaceship inhabited exclusively by mice.

This fabumouse vessel is called the MouseStar 1, and I am its captain!

I am Geronimo Stiltonix, a somewhat accident-prone mouse who (to tell you the truth) would rather be writing novels than steering a spaceship.

But for now, my adventurous family and I are busy traveling around the universe on exciting intergalactic missions.

THIS IS THE LATEST ADVENTURE OF THE SPACEMICE!



DARKER THAN A BLACK HOLE!

It all started on a Friday. But it wasn't a regular Friday — it was a very **special** Friday. Every mouse in the galaxy had been **squeaking** about this Friday for days — no, weeks — no, months! That's because it was the release date for the **5-D** mega mouserific movie, The Lord of the Asteroids. And you know what it means to see a **5-D** mega mouserific movie, right? It means strapping yourself into the movie theater's floating seat to watch fabumouse holograms* and intergalactic visual

^{*} A hologram is a three-dimensional image that is projected from a light source

From the Encyclopedia Galactica

5-0 Mega mouserific movie

This five-dimensional movie takes place in a special circular screening room. Moviegoers strap themselves into special extra-comfy moving seats. Then holograms seem to emerge from the screen and float around the room while the superstellar surround-sound system kicks into high gear.

WARNING: 5-D mega mouserific movies are not recommended for anyone who is a jittery scaredy-mouse!

effects while listening to the universe's most superstellar surround-sound system!

Oh, excuse me! I forgot to introduce myself. My name is Stiltonix, Geronimo Stiltonix. I'm the captain of the legendary MOUSESTAR 1, the most mousetropic spaceship in the universe! Now, what was I SQUECKING about? Oh, right! I had promised my nephew Benjamin and his friend Bugsy Wugsy that I would take them to see The Lord of the Asteroids that Friday.



"Uncle, we're ready!" Benjamin's and Bugsy Wugsy's **SHRILL** voices shouted happily as they burst into the control room.

"Super!" I answered with a big smile. "Let's go!"

Even though I appeared excited, deep down, I was a little worried. I don't know about you, but those floating holograms make me nauseous! We got to the theater a little early, but it was already packed with mice munching on mouthwatering triple-

cheese-flavored Popeorn.

As soon as the lights dimmed, the seats began to **float** and *The Lord of the Asteroids* began. The movie was full of speeding space shuttles, **evil aliens**, and mouse-crushing meteorites.

SQUEAK! HOW TERRIFYING!







After a few minutes, the images suddenly started flickering and became blurry.

Then the screen began to VIBRATE.

"Uncle, is this a new special effect?"

Benjamin asked.

Bet

Before I could answer, the movie suddenly cut out completely and we were plunged into darkness. It was darker than the

black hole!



A NEAR MISS!

Everyone became very quiet. I held BENJAMIN'S and BUGSY WUGSY'S paws tightly in an attempt to reassure them, even though my whiskers trembled with fear. Then a small dot of light appeared in front of me. A second later, HOLOGRAMIX, MouseStar 1's onboard computer, was beaming at me. I was so Surprised, I

almost jumped out of my seat!

"Red alert! Red alert! Red alert!"



Hologramix shouted. "Captain Stiltonix, report to the **control room** immediately!"

Red alert?! Since I had become captain, there had been only Yellow alerts! A red alert means there is a supergalactic CRISIS! What could have happened?!

The theater's lights finally came back on. Benjamin, Bugsy Wugsy, and I RUSHED toward the exit and hurried to the control room. Grandfather William Stiltonix greeted me with his booming, incredibly intimidating voice.

"Grandson!" he barked. "Took you long **ENOUGh!** How can you be the captain of this spaceship if you're never around during an **emergency**?"

"Er...I—I was at the MOVIES..."
I stammered.

My grandfather became even more



INFURIATED.

"The MOXIES?!"
he squeaked. "Do you
realize our ship was
almost HIT by a
comet? Thanks to your
sister's quick thinking,
we still have the

on our backs!"

"" Where were you?!

"A c-comet?" I squeaked. "How is that possible?"

"Let me explain, Captain," said our onboard scientist, **PROFESSOR GROODFUR**. "Our spaceship crossed the wake of comet **ALPHA 2093**, which appeared suddenly in our galaxy's quadrant."

"I had to Veep at the last moment," my sister, Thea, explained. "But I still don't understand why the comet didn't



show up on our alert system."

"The comet produced a **SWarm** of small particles that interfered with our instruments," Professor Greenfur explained. "Basically, the comet caused a temporary **malfunction** in our equipment!"

Swarm? Small particles? Interference?

Luckily, Benjamin explained everything to me. He had taken a course in astronomy.



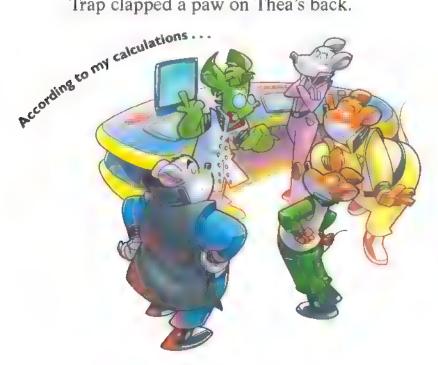
Comets are made up of 100, 100 ks, and dust. When a comet comes near the sun, it heats up and becomes a glowing ball. The ice and dust change into a gas that forms a long, tail-like behind the glowing ball. Comets gradually disintegrate over time. The word 6000 comes from an ancient Greek word that means "a head with long hair."



"So will the COMET be disintegrating soon?" I asked, proud of my newfound knowledge.

"I'm afraid not," answered Professor Greenfur. "According to my calculations, Alpha 2093 will disintegrate in exactly 374 cosmic years!"

Trap clapped a paw on Thea's back.





"Nice work!" he said. "Now, anyone want to CELEBRATE our near miss with a little snack? I don't know about the rest of you, but I'm cosmically "DUNGRY!"





I sighed. The only thing my cousin Trap ever seems to think about is **eating!**

"No, we can't leave our posts just yet," Professor Greenfur replied grimly. "We averted the DANGER, but another spaceship or planet could be in real trouble!"



WARNING: INCOMING COMET!

Professor Greenfur pressed a series of **keys**. An image of the comet appeared on the screen.

"Comets follow regular paths around the sun, just like planets," Professor Greenfur explained. "See this ring? That's the comet's Part. I made some quick calculations, and Ook: There's going to be a CATASTROPHE!"

I stared at the screen, but I didn't know what he meant.

"Er . . . excuse me, Professor," I said, feeling a little **Controls Sed**. "But I don't see anything dangerous here."



Grandfather William pointed to a reddish planet on the map.

"Grandson, can't you see that the comet's orbit will place it in the direct path of this Planet?"

"Yes, but that planet is at least planet is at least planet is at least planet." Trap pointed out. "How can that little old comet," Trap damage such a big planet?"





"Given the speed of the comet and its mass, it can do a Ot of damage!" Professor Greenfur squeaked in dismay. "If you consider the friction of the atmosphere and the size, It will explode!

density, velocity, and angle of the comet, you'll see that the planet will EXPLODE on impact!"

A **shiver** of fear ran from the tips of my ears down to the end of my tail.

"How long until impact?" I asked.

"One day, seven hours, forty-six minutes, and twenty-seven astral seconds," the professor replied.

Black-holey galaxies! That



wasn't much time at all!

"Is the planet inhabited?" I squeaked.

This time, Hologramix answered.

"Yes, it is," the computer said. "It's the planet Jurassix, and it's inhabited by the cosmosaurs."

An image of a **Cute** little alien appeared on the screen. It had a sweet, friendly face,

LARGE eyes, and a tail shaped like a comma.

From the Encyclopedia Galactica

Planet: Jurassix

Location: Galaxy quadrant

24/765

Description: Has a dry, rocky

surface

Inhabitants: Cosmosaurs
Language spoken: Saurese



A Rescue Mission

"The cosmosaurs seem so nice!" Benjamin squeaked softly. "Uncle G, we **TOTALLY** have to save them!"

Bugsy Wugsy nodded her head in agreement.

The mouselets were right. We had to do everything in our power to save those aliens!

"Contact the cosmosaurs immediately!" I ordered Hologramix.

"Negative, Captain," the computer answered. "According to the info in our Brchives, the cosmosaurs don't have the technology for intergolactic communication."

"I guess that means we'll have to warn



1 volunteer

them in the fur," Trap said. "And I

volunteer to go on the mission!

I'll bet there's something good

to eat on that planet, and

I want to taste all the cosmosaur specialties!"

"That's the **SPIRIT**,

Grandson!" Grandfather Good for you, Grandon

William

squeaked, clapping a paw on Trap's back. "But Warning them isn't enough. We have to bring them on board MOUSESTAR 1 if we want to sauce them!"

"They can stay in the spaceship's spare cabins until we find a new planet for them to inhabit," Thea suggested.



"But what if the cosmosaurs don't want to teqv€ their planet?" I asked, worried. "They may be too scared."

"It won't be problem, Cuz," Trap said.

"No one likes leaving his home, but it's better than getting hit on the head by a COMET!"

Trap wasn't wrong, but I was still concerned. Benjamin was hopeful, though.

"Uncle, didn't you see what **gentle** creatures the cosmosaurs are?" he said. "I bet they'll greet us with open paws!"

I gave in. I can never say no to my SNEET little nephew. And we really had no other Choice. We had to help the cosmosaurs, and we had no time to spare! In one day, seven hours, fourteen minutes, and thirty-three astral seconds the comet would make Impact.



"Hurry up!" Grandfather William urged us. "The cosmosaur rescue mission is under way!"

But before we left, we had to take care of a few problems.

First: How would we get to Jurassix?

"Let's take my space shuttle," Thea suggested. "I saw a **FLIT** area on the map where I should be able to land **SERIO!**"

But there was another problem: **How**would we communicate with
the cosmosaurs?

"Modestly speaking, I'm programmed to speak all 3,37 known languages in the galaxy," our multipurpose onboard robot, Robotix, declared PROUDLY. "Therefore, I know Saurese, the cosmosaur language."



"Are you sure?" Trap challenged him. "Prove it!"

Robotix then produced a series of incomprehensible **grumbling** sounds.



"What does that mean?" Trap asked.

"It means, 'You don't know if I can speak it or not, Cheesehead!'" Robotix replied.

Everyone except Trap burst out Laughing!

Finally, there was a

third problem: Who would go on the mission?

Benjamin and Bugsy Wugsy came forward. "Uncle, can we go?" they asked. "We'd like to join Trap and Robotix and help save the **COSMOSQUES!**"



"I don't know," I replied, hesitating. "It could be dangerous . . ."

"And that's why you will go, too, Grandson!" Grandfather's voice boomed. "You'll be in charge of the mission! After all, you're the **captain**, aren't you?"

I sighed. The truth is, I would have preferred to spend the day relaxing peacefully in my cabin, but of course I couldn't. We were on a mission to save those **defense** aliens. And I was in **command**!

We **boarded** Thea's space shuttle, and in no time at all we had landed on Jurassix.





ANYBODY HOME?

Thea's space shuttle landed in a **DESERT** on Jurassix. Trap, Robotix, Benjamin, Bugsy Wugsy, and I all climbed out.

"This is where I'll pick you up," Thea told us. "I'm heading back to MouseStar 1 to prepare for the COSMOSAURS" arrival. See you soon!"

We watched as the space shuttle disappeared in the distance. We were completely alone on an unfamiliar planet. Which way were we supposed to go?

Stellar Swiss Cheese! Why do I always have so much trouble reading astral maps?

Luckily, Benjamin came to my rescue.

ANYBODY HOME?



"Do you need help, Uncle?" he asked sweetly.

"Er, yes," I admitted, employedssed.
"Thank you!"

"This dot is where we are," Benjamin said, pointing confidently to the map. "According to the map, the cosmosaur village is here. So we have to go north!"



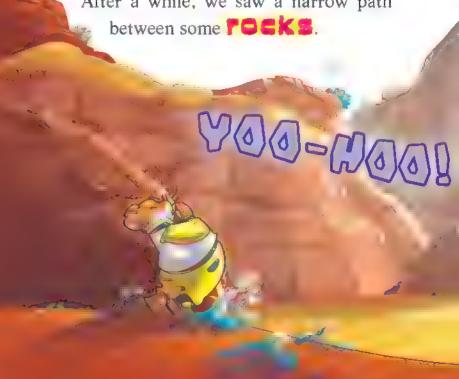


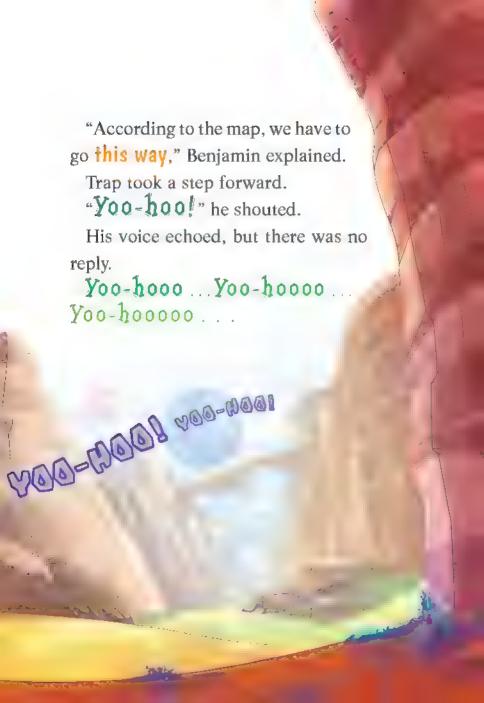
Bugsy Wugsy was so **EXCITED** she could barely stay in her fur.

"I can't wait to meet those **adorable** cosmosaurs!" she squeaked.

But instead of excitement, I felt a strange, announced itchiness on my snout. I twitched my nose and we headed north.

After a while, we saw a narrow path







"Anybody home?" Trap continued.

Anybody home? Anybody home? Anybody home?

All of a sudden I had an UMEASY feeling. "Stop it!" I told my cousin. "You might disturb —"

"Who?" Trap interrupted me with a **Chuckle**. "Those cute little cosmosaurs?" Suddenly, a huge **SHAPOW** fell over us.

We turned and . . .

terrifying shape had appeared behind us. It had an **enormouse** face, two tiny arms, and a massive body that ended with a comma-shaped tail. Hey, wait a minute! It was **local** to the cosmosaur Hologramix had shown us, but it was much, much, much **local**! And it didn't





seem to have a **SWEET** disposition, either. In fact, this cosmosaur was downright **SCATU!**

The **atien** looked at us menacingly, baring its **SHARP** fangs. Benjamin, Bugsy Wugsy, and Robotix hid behind me in **fear**. Trap, on the other hand, wasn't scared at all.

"Relax!" he said calmly. "This guy is just a Liffle bit bigger than we expected."

"You mean, **they're** a little bit bigger than we expected," I corrected him as three more cosmosaurs emerged from behind the rocks. The aliens **STARED** at us for a moment. Then another one bared its langs and roared.





"Wh-what is it saying, Robotix?" I asked in a shaky voice.

"They want to know who we are, WHERE we come from, and What we want!" Robotix replied quickly.

Trap stepped forward.

"Dear **COSMOSQUY** friends, we are a delegation of Spacernice who have come to —"

The cosmosaurs didn't let him finish.



We all looked at Robotix.

"He said, 'You can **explain** what you're doing on our planet to our king,'" Robotix translated. "'He will decide what to do with you. Follow us!'"



IT Was Just a Baby!

We **followed** the cosmosaurs toward their village.

"Cousin, do you think we can them?" I whispered to Trap as we walked. "I really don't like the way they're **looking** at us!"

"We don't have a **CHOICE**," Trap replied. "We'll have to talk to their king and explain that they are in **DANGER!**"

"Yes, of course," I squeaked. "It's just that . . . "

"What?"

The itch on



my snout was **Worse** than ever, and I couldn't hold back.

"AH...AH...AH...AGHGG!"

I exploded into m galactic sneeze that **startled** everyone!

"Uncle, you frightened him!" Benjamin scolded me. "Try to sneeze more QUIETLY next time!"

"But who did I frighten?" I asked, perplexed.

"Him!" Benjamin replied. He pointed to a LiTTLE cosmosaur who was scampering on the path by the rocks.

I suddenly realized our MISTAKE. The image of the cosmosaur we had seen on board the *MouseStar 1* had been a picture of a baby!

"Uncle G, can we say **Dello** to him?" Bugsy Wugsy asked.



I hesitated. "Well, I suppose so," I said. "But be very careful!"

But Benjamin and Bugsy Wugsy were already **running** toward the little creature. After a moment's hesitation, the tiny alien came closer and was now letting them **scratch** his tummy!

"Look how Dice he is!" Benjamin exclaimed.

"He's so sweet!" added Bugsy Wugsy.

"Grrff frrrrr frrrrfrrrr . . . "





"He says his name is **FRED**!" Robotix translated.

"Hi, Fred!" exclaimed Bugsy Wugsy.

The little cosmosaur licked Benjamin's and Bugsy Wugsy's faces, making them **EiGGLE** with delight.

Martian mozzarella!

The three of them had already become friends!

Meanwhile, Robotix and Trap were walking beside the adult **COSMOSAURS**. Unfortunately, they seemed a lot less **friendly** than the baby. I could hear Trap squeaking about food, as always.

"So, what are the special dishes served on your planet?" Trap asked.

The cosmosaur licked his fangs and growled to Robotix.



"'You'll find out soon!'" he translated. "'To celebrate your visit, our king will have a **banquet** in your honor!'"

Trap smiled at me.

"See?" he boasted. "They're very POLITE! I told you there was **nothing** to be afraid of! Robotix, tell them we'd be hONORED to attend their feast. And ask them what the specialty is. I'm very Ourous!"

As soon as Robotix finished translating, the cosmosaurs burst out Loughing. Trap and I Looked at each other, perplexed. What was so funny?



BOW TO THE KING!

A few minutes later, we ARRIVED in a circular clearing with a Small lake at its center. All around us were high rocks with caves opening onto the clearing. There were signs hanging all around, which Robotix translated. One read, "CLAW SHARPENING" and another read, "SPEAR TRAINING."

Squeak! For some reason, that place really gave me the creeps!

On one side of the clearing an enormouse cosmosaur looked down from a **HUGE** stone throne.

"Could that be their ***ING**?" Trap asked me.







Mmmmm

I took a better look and saw that the alien on the throne

was wearing a crown of little bones on his head! A shiver ran down my fur . . .

The cosmosaur got up and addressed us through Robotix.

"I am King Rex the Sixteenth," he said. "Welcome to Jurassix. I'm so pleased to see foreigners who are so HEALTHY and PLUMP!"

"What does that mean?" Trap grumbled.
"I went on a diet last week!"

"My name is Captain Stiltonix," I replied slowly so my squeak wouldn't **shake** with fear. "My friends and I come from the spaceship *MouseStar 1*. We are



here on a rescue Mission. A comet is heading this way! It will destroy your planet in exactly one day!"

"That's impossible!" the king roared. "In one day is the Frast of the Hot Sur!"

"Er, okay," I replied. "I'm not sure what that is, but you really must **evacuate** Jurassix as soon as possible! One of our SPECE SMULLIES is ready to —"

"That's enough!" the king interrupted me with a growl. "This conversation is **BORING** me!"

"Er, maybe the captain didn't explain himself thoroughly," Trap piped up. "The comet is on a replace that will cross your planet's orbit. You have to leave here immediately!"

"And where should we go, Mouse?" the king asked indignantly.



"F-for now, you could be guests on our Ship," I replied hesitantly. I really didn't this king! "But we will definitely help you find another planet to live on."

The king seemed **INTRIGUED** by my offer.

"Well, well. It would be interesting to have two planets at one's disposal instead of just one. I'll think about it!"

Then he ordered us to leave.

Trap and I **LOOKED** at each other, perplexed. Was it possible the cosmosaur didn't understand the **Canger** he and his fellow aliens were in?

"I'm afraid you can't **think** about it," I squeaked timidly. "You have to act **right now** if—"

"Enough!" The king roared, baring his fangs. "I give the commands around here!



And I command that the Feast of the Hot Sur will go on whether the planet is destroyed or not! Subject closed!"

The rest of the cosmosaurs roared in approval. The king gestured for silence.

"Now, take our, er, guests away!" he ordered. "I have to rest. Tomorrow we will have a banquet of . . . what did you say you were again? Ah, yes — roasted spacemice!"

Whewhat? Had I heard him correctly? A banquet of roasted spacemice?!

"Are you sure you translated that correctly?" I asked Robotix. "We're here to save them and they want to eat us? There must be a mistake!"

"No, that's what he said," the little robot answered **irritably**. "I don't make mistakes, Captain!"

Trap and I exchanged a glance. In a split



second, I made a decision.

"We have to ruuuuuun!" I shouted.

Trap and I grabbed Benjamin's and Bugsy Wugsy's paws and ran. Robotix followed close behind us. But in no time, a cosmosaur grabbed us and pulled us into one of the caves. Then he ordered two other cosmosaurs to stand in front of the cave and keep us from escaping!

MOUSEY METEORITES! We were done for!





AH . . . AH . . . ACHOO!

I began to **REMBLE** from the tips of my ears to the end of my tail. We were **PRISONERS** of aliens who wanted to gobble us up, and there was a **COMET** headed straight for us!

"Uncle?" Benjamin's voice interrupted my thoughts. "What are we going to do now?"

At that exact moment, my wrist phone **beeped**. It was Thea calling from MouseStar 1!

"Come in, Captain," she said. "How's the mission going? Have you warned the COSMOSQUES?"

"You could say that," I replied. "We warned them, and they captured us!"



"Captured?!" Thea gasped. "But why?"

"Well, it turns out the cosmosaurs aren't cure and cuddy like we thought. They're enormouse and hungry, and they want to ROAST and eat us!"

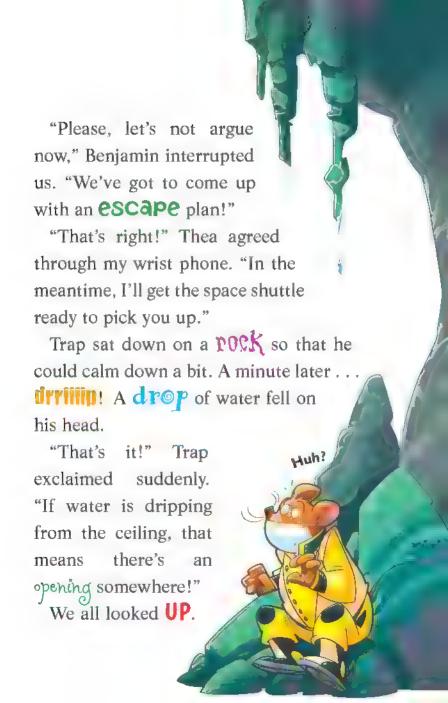
"What?!" Thea replied. "That means something's wrong with the **encyclopedia GALACTICA**. And it's the **captain's** duty to make sure we're using the most **updated** version."

Huh?! The captain's duty? 00%.

"Um, well, I guess I **FORGO** to do that . . . "
I muttered under my whiskers.

"So we **Ventured** to this planet thinking we'd find friendly aliens, and instead we found mice-munching MONSTERS!" Trap squeaked angrily.

My snout turned bright red with embarrassment. This mess was all my fault!





There was a tiny hole in the wall of the cave where water and a feeble **flicker** of light came through.

"Yes!" cheered Trap. "We can get out!"

"But how?" Benjamin protested. "That hole is so **HIGH**."

"I'll take care of it!" Robotix said proudly.
"This is a job for a highly advanced robotic being. Namely, me!"

He took out a propeller, activated the flight mode, and lifted himself up a couple of inches from the **ground**.

"I'll go up first," he explained. "Then I'll lift each of you up with my MCCHRNICAL

That sounded **perfect!** It was an excellent plan, except for the fact that right at that moment . . .

"Ah . . . ah . . . achoo!"

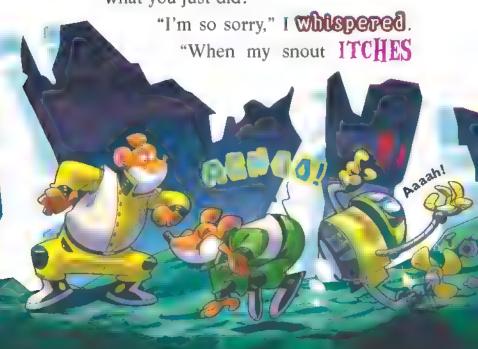


I exploded in a huge **sneeze**. Then I lost my **BALANCE** and landed right on top of the little robot.

CRUNCH!

Robotix tipped over and his propeller blade crecked!

"Geronimo!" Trap MOATEd. "Look what you just did!"





like that, I just can't control myself!"

As if that weren't enough, my galactic sneeze had attracted the ATTENTION of the two cosmosaurs at the entrance to the cave. They turned toward us menacingly.

"What's going on in there?" they asked. (Robotix continued to **TRansLate** for us.)

"Oh, nothing," I replied nonchalantly.
"We're just EXERCISING a bit!"

But the two COSMOSZUFS didn't buy it.

"Yeah?" one of them replied. "Well, we think you were trying to escape!"

The other one pointed to the hole at the top of the cave.

Holey craters! They were on to us!

One of them immediately rolled a giant **boulder** in front of the hole. Then the aliens sat in front of the entrance to the cave and began to **FNORE**.



I'LL CATCH YOU!

When DARKNESS fell, Benjamin turned on the light on his wrist phone.

"Luckily, we've got these," he squeaked.

The beam of light lit Up the cave wall,

Gulp!

illuminating the den where

we were being held

captive. I, too,

lit my wrist phone,

but I aimed it in the

wrong Direction.

Instead of the wall,

the light hit my snout, blinding me for a

second!

I Staggered around the cave,



accidentally flashing the light all around me.

"Be careful, Uncle G!" Benjamin warned.
"You're going to wake up the cosmosaurs!"
But it was too ate.

The two aliens guarding the cave opened their eyes. We cowered in four, wondering what they would do NEXT. But they didn't even seem to **notice** us! Instead, they focused on the beam of light. Then they stretched out their sharp claws and tried to the it!

"What are they doing?" Trap whispered.

STELLAR SWISS!

I didn't have clue!

"It looks like they're **attracted** to the light," I replied.

"That's it!" Bugsy Wugsy squeaked. "We can use the **light** to escape!"



"What do you mean?" I asked, perplexed.

"I get it!" Benjamin said, pointing his wrist phone's Liff at spot on the wall near the two cosmosaurs. The aliens got up and began CHASING after the light.

"They follow the light as if it's prey," Bugsy Wugsy explained.



Now I understood! We could trick the aliens into following the light around instead of **guarding** the entrance to the cave. Then we would be able to **slip** past them!

Without losing a moment, we put our plan into Action. We activated the light on one of our wrist phones and attached it to a hanging from the cave's ceiling.

The beam of light reached the ground beyond the entrance to the cave! The first



cosmosaur ran after the (and soon the second alien followed the first. Quickly and Quietly as mice, we scampered out of the cave undisturbed.





Run, Geronimo, Run!

As soon as we had escaped, I called Thea.

"We got away!"

"I'll wait for you with my shuttle at the same

SPOT I left you!"

We followed the directions on the map and hightailed it down the **FOCKY** path. In

seconds I was out of breath, my legs burned, and my paws were

so heavy it felt as if I was

running on two wheels of

melted Martian cheese.



I didn't think I would be able to make it back to the shuttle! But then I heard Benjamin's sweet voice **encouraging** me.

"Just a little farther, Uncle!" he squeaked helpfully. "We're almost there. Look!"

There it was! Thea's shuttle was waiting for us. The hatch was **PED** and the engine was **running**! We were saved!

But suddenly a **strange** feeling washed over me, setting my fur on edge. I felt as though someone — or something — was **WATCHING** us. **HOW WEIT**

I looked to my right as I ran, but there was nothing there. Still, I felt the strange presence. **Very Weird.**

Then I looked left, but there was still nothing. Very, very weird.

Finally, I glanced behind me. Holsy



was staring right at me.

Wait a minute—it wasn't just one pair of eyes. No, there were TEM pairs!

Martian mozzarella! That's twenty eyes!

With what little breath I had left, I shouted to my friends.

"The cosmosaurs . . . PUFF . . . are right . . . panf . . . behind us!" I yelled. "Run as fast as you CAAAAN!"

There was only one small hill between me and the shuttle. But I could feel a cosmosaur's hot breath on my fur. The alien was trying to bite my tail! I began running in a zigzag a so he wouldn't catch me.

Meanwhile, Trap, Benjamin, Bugsy Wugsy, and Robotix had already climbed **safely** inside the shuttle. They cheered me on,







but I was losing steam. I turned for a second and saw the sharp, pointy fangs of the cosmosaur right BEHIND me. I thought I was a goner for sure!

Then things got even **WOTSE!**

I felt a little tickle on my snout, just below my whiskers. A second later . . .

"AAAAAAAACHOOO!"

The force of the sneeze made me close my eyes, and I tripped on a rock. Luckily, I went flying forward and sailed through the shuttle's open hatch. I was saved!

As soon as I realized my fur was safe at last, you guessed it — I fainted!



NEVER GIVE UP!

When I woke up, we were back on board MOUSESTAR 1.

"Mmmm," I murmured. "What's that delicious smell?"

"It's Cook Squizzy's galactic Gorgonzola extract!" Trap explained. "I told him if he held the bottle open under your nose, you'd come to immediately!"

"Are you okay, Uncle G?" Benjamin asked worriedly.

"Now that we're all safe, I'm fine," I exclaimed as I gave my nephew a big hug. "I just gave myself a bit of a bump!"

I touched the LUMP on the top of my head.



"Whew!" I sighed. "We had a close call losing those — Aaaaaachooo!"

I exploded into a cosmic sneeze.

"That's the same kind of sneeze I had on planet Jurassix," I mused. "How weird!"

"Not really," Trap chuckled. "It's clear, dear cousin, that you are **allergic** to Jurassix rock moss!"

"That can't be!" I replied. "There's no moss here."

Trap smiled and pointed behind me.

"There's no MOSS, but there's one of those." he said. "Maybe he's got some moss stuck in his Claws!"

I turned around to see the cosmosaur that had been chasing me sitting in the corner!

"Arrrgh!" I squeaked. "Heeelp! Run!"
"Calm down, Geronimo!" Trap said.
"Can't you see he's **Sound asleep**?"



I wasn't convinced, so I approached him **slowly**. As I got closer, I saw he was tied up with a **thick** rope. I pulled his tail, but the alien didn't move! However, I began to sneeze all over again!

"Ah . . . ah . . . achoooo!"

Then I asked, "What's he doing here?"

"When you **flew** into the shuttle, Thea immediately closed the hatch, but he had already jumped inside after you, **SMECKING** his head against the wall!" Benjamin explained.





"And just like you, he fainted on the spot!" Bugsy Wugsy added with a giggle.

"B-but what happens if he wakes up?" I asked, my whiskers **shaking**.

"Can't you see we We him up so tight he can't get away?" Trap asked.

I breathed a huge sight of relief. But a moment later, Benjamin reminded us that we still had a sig problem. In fact, it was comet-sized!

"We still haven't completed our mission," Benjamin said. "Even though the cosmosaurs wanted to **EEt** us, we can't let them be smashed by that comet."

"And besides, our friend is still on Jurassix," Bugsy Wugsy added.

I sighed. I thought about that sweet baby cosmosaur and knew we had to do something. BUT WHAT?



"You're right!" I told my nephew and his friend. "We have to find a solution!"

Grandfather William cleared his throat from across the room.

"For once you said the right thing! Spacemice never give up! It's our duty to help any inhabitants in the galaxy who are in danger, even if they are less than intendedly!"

His words **cheered** us and gave us courage. We weren't going to GiVE UP!



WHAT CAN WE DO?

Suddenly, I heard a notice in the background.

"Trap, did you say something?" I asked.

"No," he replied. "I didn't say a thing!"
"Grrrrrrrowl . . ."

"What was that, Benjamin?" I asked.

"Nothing, Uncle!"

"Grrrrrooowwwl . . ."

My whiskers quivered. Solar-smoked Gouda! The cosmosaur was awake!

I asked Robotix to translate for me.

"Er . . . Hello, c-cosmosaur," I squeaked



spaceship MouseStar 1."

"Grrrrrowl rooooooarrrrgrrrrrooowl groarrr!"

"He says if he gets free, he'll eat everyone up!" Robotix translated.

Gulp! I swallowed and continued anyway.

"Well, uh, as I was saying, you don't have to be frightened because—"Concerns,"

he said, interrupting me.

I turned toward Robotix.

"He says we're the ones who should be trembling with **FRIGHT!**" the robot said.

"Well, okay, but





perhaps you misunderstood," I tried again. "We came to your planet to help you —"

"Greerererowl rooogarrere greerooowl!"

"He says to take him back to Jurassix now, or we'll be in **fleep** trouble!"

"These cosmosaurs are so **Stubborn**!" I said with a sigh. "Hologramix, activate external visualization!"

An image appeared on the screen immediately.

"That's your planet right there," I explained patiently. "See that comet? It's ZOOMING toward Jurassix! It's going to Crash right into your planet! If you'd just relax for





a moment, you'd see that we're only trying to help you."

The alien stopped **ficebing** instantly and stared at us. Maybe he **finally** understood the danger his fellow cosmosaurs were in!

"Growt . . ." he whispered softly.

"He says he's sorry . . . " Robotix translated.

"Grrr. Prrr prrr."

"His name is Reginald, and he wants to work with us to **SAVE** his fellow aliens!"

We agreed to free Reginald if he promised not to **Gat** us. Then we went to find Sally de Wrench, the ship's official mechanic. She's a truly **clever** rodent who always has great **ideas**. She's also one of the nicest rodents on board the *MouseStar 1*!

Sally wanted to calculate the **trajectory** of the comet down to the tiniest detail. She



thought that might give us some ideas as to how we could it. But we were running out of time. We had to get the other cosmosaurs off Jurassix, and we had to do it **quickly!**

"Why don't we go back to Jurassix with Reginald?" Benjamin suggested. "He'll **CONVINCE** everyone there that they have to follow us onto our spaceship if they want to *survive*!"

Thea shook her head.

"There's no time to transport them all," she explained. "They're too LARGE! We would need to make at least Ten trips on the space shuttle, and we only have six hours left before the comet's impact! We'll never make it!"

"So what in Space are we going to do?" I asked. We were out of ideas, and almost out of Time!



I HAVE THE SOLUTION!

Suddenly, a commotion behind us got our attention. **PROFESSOR ERECAPUR** had just come running into the **CONTROL POOM**.

"Professor, where have you been?" Trap asked him. "We could really use your help."

"I was in my laboratory making some calculations," the scientist explained as he caught his breath. "I have the solution that will save the cosmosaurs!"

We all gasped. What **fabumouse** news! "Well, what is it?" I asked, eagerly awaiting his reply.

"We need to calculate the speed of the **comet** and its rocky mass and compare

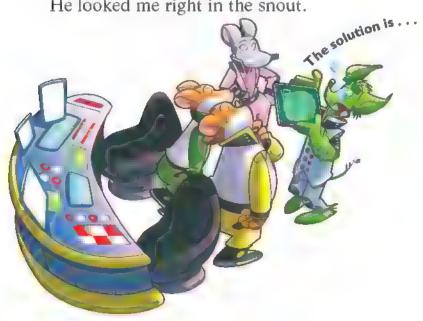


it with the dimensions of our spaceship. Then we have to multiply the **DOWER** of our engines by the force of the comet, divide by the Length of the hangar, and —"

As usual, I didn't have a clue what he was squeaking about!

"Er, Professor, we're in a bit of a hurry," I said, interrupting him. "What's the solution?"

He looked me right in the snout.





"Well, it's **ODVIOUS**, isn't it?" he said. "We need to seize the comet and **shift** its trajectory!"

Trap burst out laughing.

"That's funny!" he guffawed. "And how are we going to grab and shift a comet?"

Before Professor Greenfur could answer, Sally squeaked up.

"But of course!" she cried. "We'll use a huge space n∈†!"

"Exactly!" Professor Greenfur confirmed.

"THEA will take MouseStar 1 as close as possible to the comet so that SALLY can launch the space net. Once the comet is harnessed to our ship, we'll set our engines on warp speed so we can move its trajectory to exactly 7.64921 degrees! After that, we can set it free to follow its own course."

"But where will the comet go?" Benjamin



asked dubiously.

Professor Greenfur tapped the control panel and an image of a bleak, **isolated** asteroid appeared on the screen.

"The comet will head toward the asteroid Solitarius, which is completely devoid of life. Then there will be a galactic explosion!"

"Okay, spacemice!" Grandfather William exclaimed. "Everyone, get to your posts. Let's start operation rescue!"

"Grrrrrrrroowl!" Reginald said.

We didn't need a translation to understand that he was very happy with



BHI

CAST THE SPACE NET!

Thea immediately began planning the complicated maneuver of getting neor the comet. First she double-checked the coordinates Professor Greenfur had provided. Then she began to fly the MouseStar 1 straight toward the comet!

From the control room, I looked out the window and saw the comet right in front of us. Its **smoky halo** and **silvery** tall were truly beautiful. We moved closer and closer, until suddenly the ship came to a halt with a joit.

Beer! Beecep! Beeceep!
An alarm sounded.

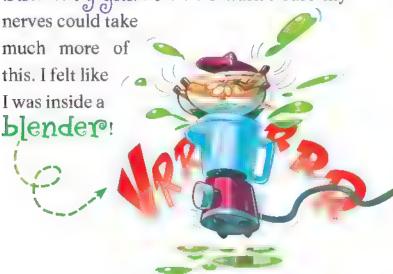


"Why did we stop, Thea?" I asked, worried.

"We're getting too close to the comet, Captain," she replied. "From now on, I'll have to proceed with manual controls. Otherwise our ship might be damaged!"

A second later, Thea began guiding the MouseStar 1 manually. Suddenly, the ship began to tremble.

"Wh-what's happening now?" I squeaked. Black-holey galaxies . . . I wasn't sure my





"We're experiencing some **FURBULENCE** due to our proximity to the comet," Thea replied. "But everything's under **control**!"

I trusted my sister completely, but I really hoped the **SHAKING** would stop soon!

"Activate the position stabilizers!" Thea squeaked.

The situation improved instantly, and the turbulence became just a mild Vibration.

"We'll have to be quick!" Thea said, a Worried look on her snout. "It's difficult to stay this close to the comet for long. Plus the stabilizers use a lot of (N(K))! Let's go ahead and cast the Space net!"



3...2...1... Cast Off!

Sally was already in position. She began the countdown:

"5 . . . 4 . . . 3 . . . 2 1 . . . CAST OFF!"

We watched the space net fly toward the comet, its Superstellar cable tethering it to our ship. The launch seemed to have gone well, but I waited for Sally to give me the Birial.

"The launch has . . . failed!" Sally squeaked. "I repeat: The space net did not reach the comet."

Martian mozzarella!

What a disappointment!



We were all upset by the news, but Reginald was especially distraught.

"Grocoar," he moaned unhapply.

"We'll try acain," Trap reassured him. "You'll see. This time we'll do it!"

"Recover the net!" I ordered. "Prepare for the second launch!"

We held our breath as Sally prepared to launch the net again.

Thea realigned the *MouseStar 1* with the comet and began the countdown:

"5 . . . 4 . . . 3 . . . 2 . . . 1 . . . Cast off!"

Sally cast the net.

We watched the net fly out again, waiting with QUIVERING whiskers for Sally's word.

"The launch has failed!" Sally said. "I repeat: The launch has failed!"



Then Reginald burst out in a desperate moan. I ran to CONSOLE him. He hugged me tightly and began to cry, Spurting tears like a fountain. In less than a minute, my uniform was sopping wet.





I couldn't believe that just a few hours earlier, Reginald had been about to eat me for lunch!

"So, what do we do NOW?" Benjamin asked quietly.

"There's got to be another way to shift that **PESKY** comet!" Bugsy Wugsy replied, a **determined** look on her snout.

Professor Greenfur looked at the mouselets and then rested his gaze on me.

"Captain, there is one other possibility," he said seriously. "We can secure the net



THE LAST RESORT

There are times when the captain has to show he's a real leader. At these times, everyone counts on the captain to make the right decision in a stressful situation.

This was one of those times!

"GRANDSON!" my

grandfather barked.
"**W出** are you still standing there?

Take action!

Hurry up and put on your **spacesuit**. We have a planet to save! Snap to it!





Snap! Shaaaaaap!"

Grandfather William's **booming** voice penetrated my thoughts.

"Got it, Grandson?" he shouted again.

Of course I got it! The only way to save Jurgssix from destruction was for me to fly out into space and manually harness the net around the comet. And everything had to be done incredibly QUICKLY because the comet was going to CRASH into Jurassix in less than an hour!

I knew what I had to do, but truth be told, I was scared. I would have to go out into deep space all by MYSELF!

Luckily, Thea seemed to sense my **fear**.

"Okay, I'm ready," she announced **calmly**.

"I'm going with you, Geronimo!"

What **brave** and **courageous** sister I had! Still, I continued to **tremble**



with fear. The mission in space was going to be very, very dangerous!

"Uncle, we have Faith
in you!" square!

"Uncle, we have FaiTh
in you!" squeaked a

reassuring little
voice. It was Benjamin, of
course. "You're the best uncle
in the whole universe!"

Ahhh, my sweet little nephew.
What would I do without him?

Before I could change my mind, I put on my spacesuit and headed toward the exit hatch.

Just as I was about to open the door, I felt a HUGE claw clamp down on my shoulder. I turned and saw an enormouse tear SLiDiNG down Reginald's worried face.

"Grroopwwl roar frrrr!"





the great risk you are taking to save his planet," Robotix translated. "Also, he's sorry he tried to cat

I smiled at him. "Well, we all make mistakes!"





A WALK IN SPACE

When the hatch first opened, I was paralyzed with fear. The comet was right in front of me, but beyond that was outer space! As a spacemouse, I had gone through six galactic months of training to learn how to use my Special spacesuit, how to walk and float in space, and even how to make Basic repairs to the MouseStar 1. But it had been a long time since I had gone through training. Now that I needed to use those special and the space of the space of the space of the space. I couldn't remember a space of the space of the

"Hurry up, Geronimo," Thea squeaked.

headphones.





"To regain your equilibrium, you just have to MoV€ your arms!"

I began flapping my arms and legs like crazy. After a lot of effort, I finally got back into a vertical position. Then Thea and I moved toward the comet together. But a moment later. I found myself inside a Cloud of stardust. I couldn't even **See** my own whiskers!

Galactic Gorgonzola!

Il was lost in space!

"Thea where are you?" I shouted into my space helmet I'm right in front of you," she replied Don't you See me? Come for ward slowly!"

S I O W I Y ? That

Here I a

was easier said than done!

barely hold myself
upright much less
control my speed
In fact I madvertently
furned up the speed of
the motor in my spacesuit
I took off like a bolt of lightning
and smacked right into my sister!



"OOOF! SORRY!"

"Well, at least we found each other," Thea said. "From now on, hold on to me. We can't afford to to to to ther!"

A few minutes later, we found ourselves right in front of the **ENGRMOUSE** comet.

"Take out the space net," Thea instructed me. "We're close enough to launch it now!"

I turned and saw that the comet was very, very close to Jurassix.

"I hope this works," I whispered to myself, crossing my paws for good Iuck.





A SPECK OF Moss Dust

Thea and I floated on either side of the comet, ready to **launch** the space net.

"We're almost there, Ger!" Thea said. "I'll throw the net around the comet, and you'll have to tighten it —"

Zzzaaaap!

Suddenly, sparks shot out of the **comet**. One of them hit Thea, and she dropped the net. I was able to retrieve it quickly, but Thea wasn't responding. She had **Painted!** I shook her and shook her until she came to.

"Would you please stop Shaking me



like a cream cheese milkshake?" she said in a wobbly voice.

I breathed a deep sigh of relief.

"I'm so glad you're **OKAY!**" I replied.
"You gave me a real **gellectic** fright!"

"I'm okay, except my paws feel a little numb," she admitted. "I must have gotten too close to the comet and been hit by the sparks."

"I have to take you right back to the **MOUSQSTAR**]!" I told her.

"No," Thea said firmly. "We don't have time. You must get the net on the comet quickly. Otherwise everything we've done so far is for nothing! COME ON!"

I SIGHED.

I knew my sister was right. But would I be able to do it by Type!? I thought again of Benjamin and Bugsy Wugsy, and of



I couldn't possibly let the spacemice—or the cosmosaurs — down. So I picked up the space net once more, **shook** it out, and tried to center it on the comet. But I lost my equilibrium and began **rolling** around again!

"Be strong, Ger," Thea said encouragingly.

"You can do it!"

She was right. I **could** do it! I managed to stop **spinning**. Then I gathered all my **spinning** and picked up the space



net. Suddenly, what looked like a **tiny** speck of Jurassix moss dust floated in front of me and landed on my nose. I felt the usual

"Oh no!" I squeaked. "No, no, no.

"Haaaachooooo!"

The sneeze made me lose my balance again! I started rolling head over tail. When I regained control, I couldn't believe my eyes. The comet was perfectly wrapped and harnessed inside the space net!

"You rock, Ger!" Thea exclaimed. "That was perfectly executed! Now let's get back to the space shuttle. We have a comet to tow away from Jurassix!"

I took Thea's arm. Then we followed the safety CABLE all the way back to MouseStar 1.



ENGINES ON! FULL SPEED AHEAD!

When our paws were firmly planted back on the MouseStar 1, we were greeted with a big cheer. But the mission wasn't complete yet: We still had to tow the cornet away from Jurassix.

"Spacemice, to your posts!" I ordered. "There's no time to lose! Engines on! Full speed ahead!"

The DISPLAY signaled that



ENGINES ON! FULL SPEED AHEAD!



we had exactly four minutes and fifty-two seconds before the comet exactly into Jurassix!

"Roger that, Captain!" Thea replied.

Then she revved up the engines to full speed. We looked out the window and saw that the net was **stretching!** Would it hold?

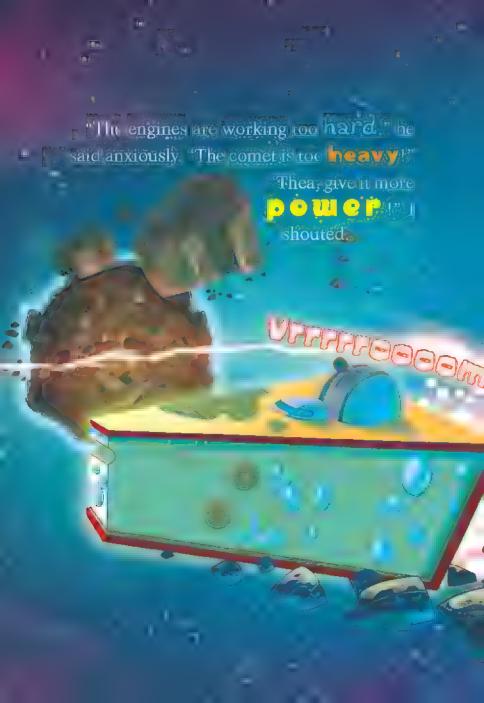
What if the comet was too heavy for the *MouseStar 1* to move?

What if the professor had made a MISTAKE in his calculations?

What if ...

Suddenly, the ship began to inch forward . . . But Professor Greenfur was worried.









MouseStar 1 suddenly accelerated, pulling the comet along with it. Then the comet began to Spin. At that point, we released the space net. The comet moved away from us like an enormouse top, whirling wildly toward the asteroid Solitarius.

"In a few minutes, the comet will hit Solitarius," Professor Greenfur announced. "Come, look!"

We all held our breath as we looked out the window, waiting for the comet and the asteroid to **collide**.

BOOOOOMMM!

A golden cloud of **space** dust rose from the collision as thousands of sparks streaked across space.



Wow! What a show!

It was as if we were watching an exhibition of interplanetary **fireworks**!

"Uncle G, this is even better than a 5-D mega mouserific movie, isn't it?"
Benjamin whispered as he hugged me tightly.
"It sure is!" I answered my little nephew with a SMILE.

I had already **forgotten** that this entire adventure had started just one day ago at the movie theater. So much had happened since then that it seemed as if an entire lunar century had gone by. But most important, we had accomplished our goal:

Juliussia was finally







PUT YOUR PAW HERE!

Thea slowed **MOUSESTAR** 1'S engines. Mission accomplished! We had done it. We hugged one another **MOUSESTAR** 1'S engines.

Robotix and I approached Reginald.

"We did it," I told him. "Your planet is safe!"

He looked at me suspiciously.

"Grrrowlll frooar?" he roared **Softly**.

"He's asking if you're sure," translated Robotix.

"Absolutely!" I replied, smiling at him.
"The comet will no longer be a danger to anyone!"

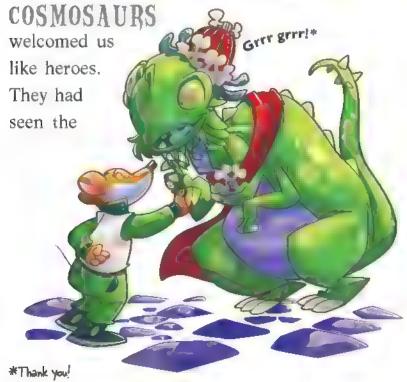
The cosmosaur breathed a SJEH of relief.



"Spacemice, you've saved my planet," he said through Robotix. "You're **awesome!** Put your **paw** here!"

He took my paw and **SIMEEZED** it so hard he almost **CRUSHED** it!

Thea turned the ship and headed to Jurassix to take Reginald home. This time, the





comet **crash** into Solitarius. Reginald explained we were the ones who had **Changed** the comet's course and saved their home!

Benjamin and Bugsy Wugsy found their little friend **Fred** with a bunch of other cute, gentle baby cosmosaurs. When we were all gathered together, King Rex the Sixteenth made a speech.





"I want to thank our new friends, the **spacemice**," he said. "They saved us from that **terrible** comet!"

"ROOOGAAAR!" shouted all the cosmosaurs.

"Of course, n nice banquet of spacemice would have been delicious," the king continued. Mousey meteorites! Not the banquet again! "But let's not dwell on that! We can finally celebrate the Feast of the Hot Sur. Let's start the festivities immediately!"

"Rooooaaarrr" the rest of the cosmosaurs replied.

Then they broke out into a spirited dance around the FICE. Luckily, Professor Greenfur had given me an antidote to my moss allergy. I was able to enjoy the festivities without a single nose [C]!







After the dancing, it was time for the games. Catch the Light appeared to be the cosmosaurs' favorite new form of entertainment. They Character a light projected on the side of rock wall. But no one ever won because the light couldn't be caught! Still, the cosmosaurs had a great time.

Soon it was late, and we needed to leave



our new friends. I couldn't wait to get back to the spaceship so that I could write about our incredible adventure on Jurassix. That's right! It's the book that's in your paws right now. I hope you enjoyed it!





Don't miss any adventures of the Spacemice!

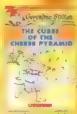




Be sure to read all my fabumouse adventures!



#1 Lost Treasure of the Emerald Eye



#2 The Curse of the Chaose Pyremid



#3 Cat and Mouse In a Houstad House



#4 i'm Too Fond of My For I



#5 Four Mice Deep in the Jungle



#6 Paws Off, Cheddarface!



#7 Red Plates for e



#3 Attack of the Bundit Cuts



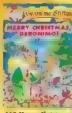
#9 A Fobermosse Vecation for Gerenime



#10 All Bocause of a Cup of Coffee



#11 It's Halloween, You 'Fruity Mouse!



#12 Merry Christmes, Gerenime!



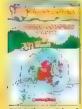
#13 The Phentom of the Subscuy



#14 The Temple of the Ruby of Fire



#15 The Mona Mousa Code



#16 A Cheese-Colored Comper



#17 Watch Your Whiskers, Stilton!



#18 Shipwrock on the Piruto Islands



#19 My Name is Stiffon, Gerenimo Stiffon



#20 Serf's Up, Geroatme!



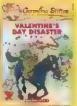
#21 The Wild, Wild West



#22 The Secret of Cackfelur Castle



A Christmes Tele



#23 Valentine's Day Disester



#24 Field Trip to Niagara Falls



#25 The Search for Sunker Treasure



26 The Manny with No Name



#27 The Christmas Toy Factory



#28 Wedding Crosher



#29 Down and Out Down Under



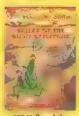
#30 The Mouse Island Marathon



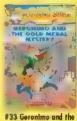
431 The Mysterious Choese Thief



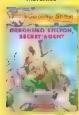
Christines Catestropho



#32 Valley of the Glant Skeletons



Gold Medal Mystery



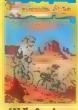
#34 Geronimo Sifiton, Secret Agent



#35 A Very Murry Christmes



#34 Gerenime* Valuation



437 The Ruce Across America



#38 A Fabumouse School Adventure



#39 Singing Sensation



#40 The Karate Mouse



#41 Mighty Meant Fillmanjare



#42 The Poculing Pumpkin Thirt



#43 I'm Not a Supermouse!



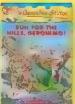
#44 The Glant Diamond Robbery



#45 Save the White Whalet



#46 The Housted Castle



#47 Ren for the Hills, Gerenimal



#48 The Mystery In Venice



#49 The Way of the Samural



#50 This Hatel is Housted!



#51 The Enermouse Poor! Heist



#52 Mouse in Space!



#53 Rumble In the Jungle



#54 Get Into Gear, Stilteni



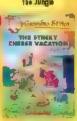
#55 The Golden Status Plat



456 Flight of the Red Bondit



The Hent for the Golden Book



#57 The Stinky Choose Vacation



#58 The Super Chef Contest



#59 Welcome to Moldy Monor



The Heart for the Curious Cheese



#60 The Treasure of Easter Island



#61 Mouse House Hunter



#62 Mouse Overboard!





Join me and my friends as we travel through time in these very special editions!



THE JOURNEY
THROUGH TIME



BACK IN TIME: THE SECOND JOURNEY THROUGH TIME



THE RACE
AGAINST TIME:
THE THIRD JOURNEY
THROUGH TIME



Don't miss any of these exciting Thea Sisters adventures!



Theo Stilton and the Drogon's Code



Theo Stilton and the Monatoin of Fire



Thes Stilten and the Ghest of the Shipwreck



Thea Stilton and the Secret City



Thea Stilton and the Mystery in Paris



Then Stilten and the Cherry Blesson Adventure



Thes Stillen and the Stor Castoways



Theo Stilton: Big Trouble In the Big Apple



Theo Stilten and the ice Treesure



Thee Stilten and the Secret of the Old Castle



Theo Stilton and the Blue Scarab Hunt



Theo Stilten and the Prince's Emerald



Then Sifften and the Mystery on the Orient Express



Thea Stilton and the Dancing Shedows



Thea Stiltee and the Legand of the Fire Flowers



Thus Stilton sad the Spanish Dance Mission



Thea Stiffen and the Journey to the Lion's Dan



Thea Stilton and the Great Talip Heist



Thea Stiltua and the Checolate Substage



Thea Stilton and the Missing Myth



Thea Stiftee and the Last Letters



Theo Stilton and the Tropical Treasure



Meet GERONIMO STILTONOOT

He is a cavemouse—Geronimo Stilton's ancient ancestor! He runs the stone newspaper in the prehistoric village of Old Mouse City. From dealing with dinosaurs to dodging meteorites, his life in the Stone Age is full of adventure!





#1 The Stone of Fire



#2 Watch Your Tail!



#3 Hole, I'm in Het Lorel



44 The Fast and



#5 The Great Mouse Race



to Den't Wake the Dinosauri

THE PERSON NAMED IN

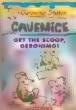


47 I'm a Scaredy-Mousel



#8 Surling for Secrets

The state of the s



#9 Get the Sceop, Garanimal



#10 My Autosorus Will Wint

Market Street



Be sure to read all of our magical special edition adventures!





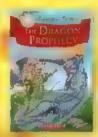
THE KINGDOM OF FANTASY



THE QUEST FOR PARADISE:
THE BETURN TO THE KINGDOM OF FANTASY



THE AMAZING
VOYAGE:
THE THIRD ADVINTURE
IN THE KINGDOM
OF TANTASY



THE DRAGON
PROPHECY:
INFOORTH ADVINTURE
IN THE KINGDOM
OF FANTANY



THE VOLCANO
OF FIRE:
THE FIFTH ADVENTURE
IN THE KINGDOM
OF TAN LASY



THE SEARCH FOR TREASURE: THE SEXTHLADVENTURE IN THE KINGDOM OF LANKASY



THE ENCHANTED CHARMS:
THE SEVENTH ADVENTURE IN THE KINGDOM OF FANTASY



THE PHOENTX
OF DESTINY:
AN EPIC KINGDOM OF
TANTASY ADVENTURE



THEA STILTON: THE JOURNEY TO ATLANTIS



THEA STILTON: THE SECRET OF THE FAIRIES



THEA STILTON: THE SECRET OF THE SNOW



THEA STILTON: THE CLOUD CASTLE

The spaceship home and retuge of the spacemice





A STATE OF THE PARTY OF

Dear mouse friends, thanks for reading, and good-bye until the next book. See you in outer space!



Meet Geronimo Stiltonix

He is a spacemouse — the Geronimo
Stilton of a parallel universe! He is
captain of the spaceship MouseStar 1.
While flying through the cosmos, he visits
distant planets and meets crazy aliens.
His adventures are out of this world!

Rescue Rebellion

Geronimo Stiltonix and his crew head to the planet Jurassix to warn its inhabitants of a giant comet heading straight

toward them! But the creatures there turn out to be ferocious, dinosaur-like beasts . . . who like to eat rodents. Squeak! Can the spacemice save these aliens and still make it out alive?



SCHOLASTIC



APPEALS TO 2ND-4TH GRADERS



GRADE 4

More leveling information for this book: www.scholastic.com/readinglevel

www.scholastic.com/geronimostilton www.geronimostilton.com